

application NOTE



Using the Skorpion Diagnostic Switch with Wireshark®

One benefit of switched Ethernet technology is that the switch restricts directed messages to only those ports party to the communication. This improves overall network throughput by not burdening end stations with useless traffic. However, this feature makes protocol debugging difficult because a sniffer (protocol analyser) tool attached to an unused port on the switch cannot observe any directed messages on other ports. In the past, the solution was to change out the switching hub with a repeating hub — but with the Skorpion Diagnostic Switch this is unnecessary.

The **Skorpion Diagnostic Switch** retains all the virtues of switched Ethernet technology (including Auto-MDIX and auto-negotiation) but with one exception — no address learning. Thus, all messages (directed, multicast, broadcast) are **flooded** to all switch ports so that network sniffers such as Wireshark can be used to observe all network traffic that passes through the switch. The switch can be permanently installed or carried from one site to another as needs arise. It can be used for control panel installations if you need the ability to diagnose problems in the field. It can also be used in a development environment when debugging code.

The Wireshark.org website claims that Wireshark is the world's foremost network protocol analyzer. It lets you capture and interactively browse the traffic running on a computer network. It supports hundreds of protocols including BACnet thanks to the numerous individuals who support the Wireshark open-source application. It can work with both wired and wireless networks. It is extremely handy when troubleshooting tough network problems as long as you can capture the traffic of interest. With switched Ethernet this can be a problem and that is where the Diagnostic Switch comes into play.

Using the Skorpion Diagnostic Switch with Wireshark calls for some special considerations which are discussed in this Application Note.

EISK5-100T/H



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Scenario #1 — Installing the Diagnostic Switch Temporarily

The Skorpion diagnostic switch can be installed permanently in an installation or replaced with a regular Skorpion switch after commissioning or troubleshooting is complete. Each method has its advantages and disadvantages.

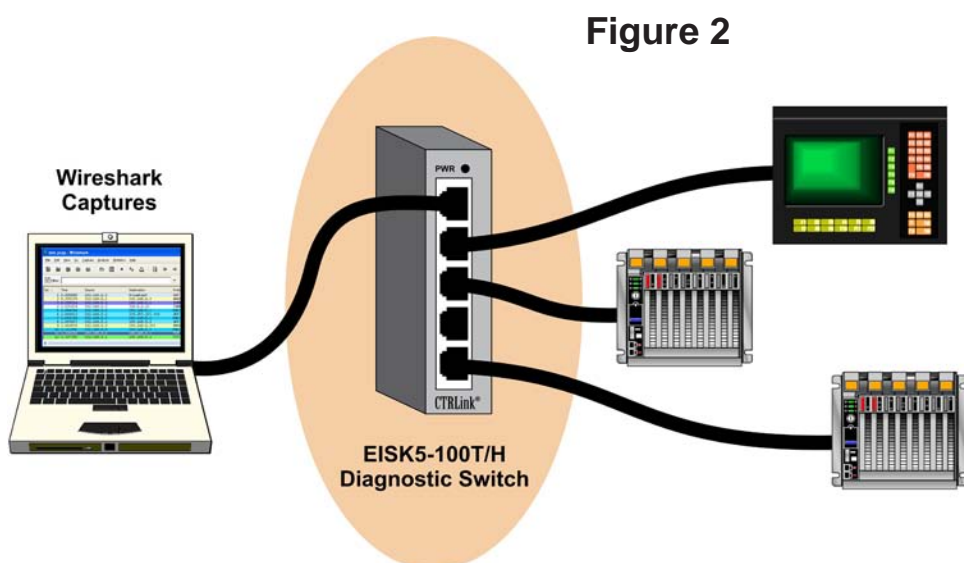
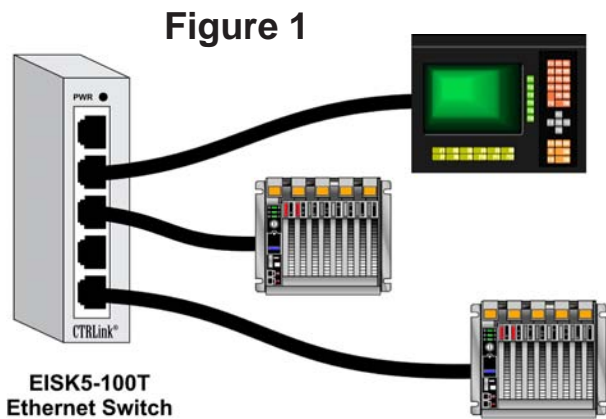
Using the Skorpion diagnostic switch temporarily may be popular — but it might be impractical in some circumstances. The basic issue is the inescapable need to interrupt the network for the time needed to first *insert* and eventually *remove* the switch. The situation is illustrated below.

The network in Figure 1 uses a normal Skorpion unmanaged switch in which each directed (non-broadcast) message leaves the switch via just the one port that delivers the message. If you attach a PC to an unused switch port for the purpose of “listening” to traffic, the PC will “miss” all of the directed messages.

In Figure 2, the normal switch has been replaced with the diagnostic switch. Also a laptop has been connected as a platform for running Wireshark. Because the diagnostic switch forwards all messages to all ports (except for the port the message arrived on), Wireshark can capture *all* the network traffic.

When troubleshooting is done, the diagnostic switch and the laptop are removed — and the network of Figure 1 is restored.

If the network disruption described above is acceptable, this scenario may be your best choice.

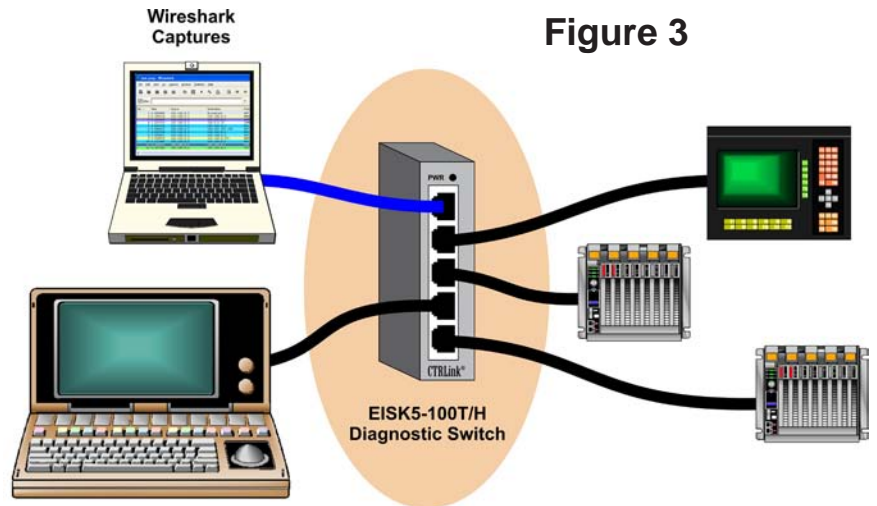


Scenario #2 — Installing the Diagnostic Switch Permanently

The Skorpion diagnostic switch can be installed permanently in an installation, if desired. It is important to note that some benefits of using a switch will be lost — but in master-slave networks, this is unlikely to be a significant issue.

In Figure 3, the network is served continuously by the Skorpion diagnostic switch — with the permanent cables shown in black. When diagnostic work is to be done, the laptop hosting Wireshark is connected temporarily through an unoccupied port on the diagnostic switch. When this temporary work is finished, the diagnostic laptop is removed to be utilized for some other job in another location. The network under scrutiny is never interrupted at any time during this procedure.

Of course the PC hosting Wireshark could be left in place permanently — if desired.



Scenario #3 — The Diagnostic Switch and Embedded Peer-to-Peer Devices

The Skorpion Diagnostic Switch can also be useful when developing embedded Ethernet devices because you can connect the Skorpion Diagnostic Switch between two embedded Ethernet devices and view their messages using Wireshark.

When your system contains a PC-based device, you can load Wireshark onto the PC and watch messages going in and out of the PC. But when the system only contains **embedded** Ethernet devices then, to watch the Ethernet messages exchanged between these devices, you will need to introduce a PC. An Ethernet hub could be used in this case, but they are difficult to find and may not support 100 Mbps operation. The diagnostic switch will do the trick.

Figure 4

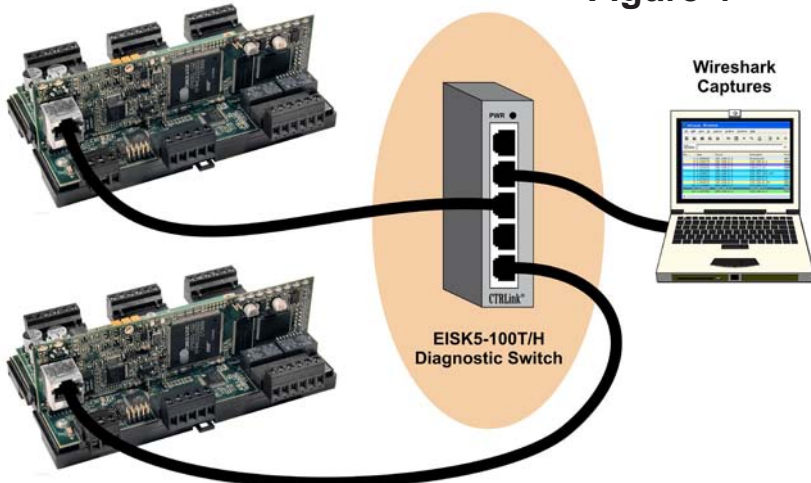


Figure 4 shows a situation in which two embedded Ethernet devices are engaged in **peer-to-peer** communications. Here the diagnostic switch must be installed so that it is connected to **all cabling**.

Scenario #4 — The Diagnostic Switch in a Cascaded Switch Network

With a cascaded switch network with peer-to-peer traffic there may not be a single place to install the diagnostic switch in order to see all the traffic. However, most industrial networks like that of Figure 5 have either master-slave or client-server networks where the client or the master initiates all the traffic with servers and slaves responding

accordingly. In this situation it is only necessary to add a diagnostic switch to intercept the client or master communications. With the arrangement shown in Figure 6, all traffic will be captured. But if peer-to-peer communication exists among the devices it will be necessary to move the diagnostic switch to gain party to the communications.

Figure 5

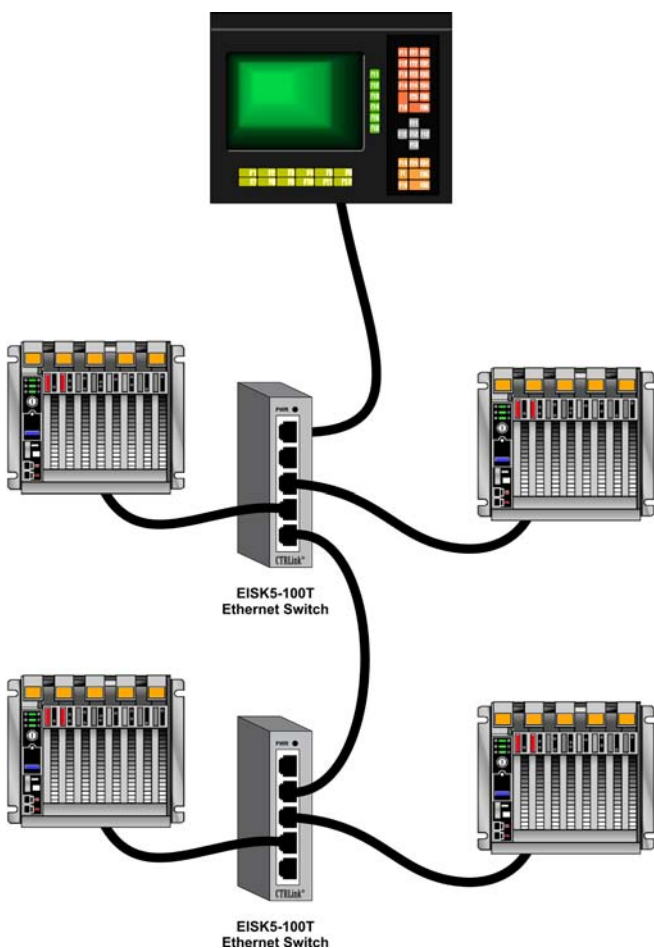
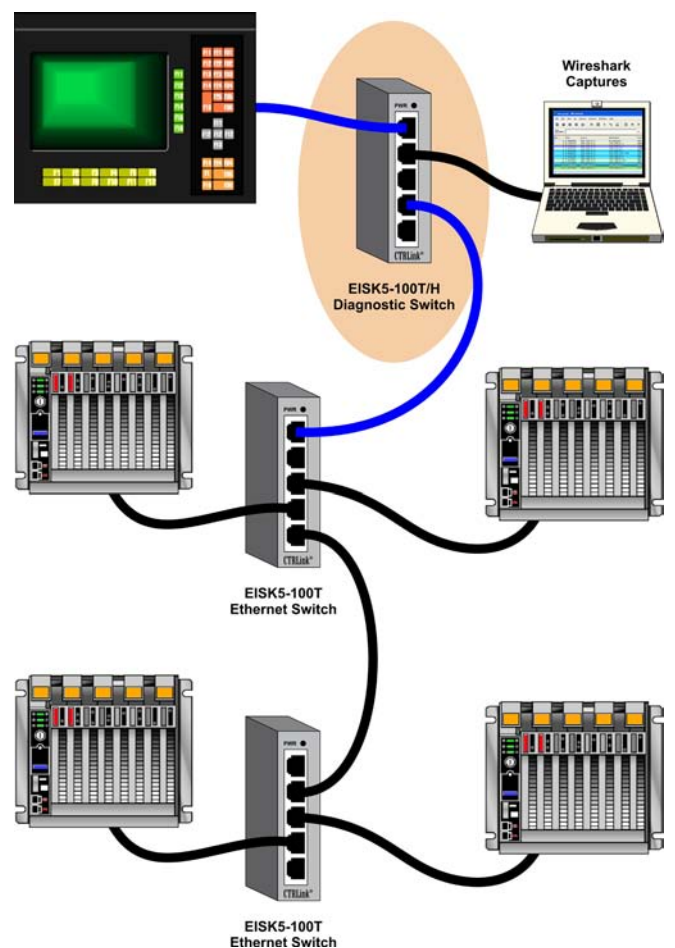


Figure 6



Typical Wireshark Capture

The screenshot displays the Wireshark interface with a network capture of BACnet-APDU packets. The packet list pane shows the following entries:

Time	Source	Destination	Protocol	Length	Info
1	10.0.0.144	255.255.255.255	BACnet-APDU	54	Unconfirmed-REQ who-Is
2	10.0.0.235	10.0.0.255	BACnet-APDU	66	Unconfirmed-REQ i-Am device,2749235
3	10.0.0.211	10.0.0.255	BACnet-APDU	66	Unconfirmed-REQ i-Am device,2749211
4	10.0.0.247	10.0.0.255	BACnet-APDU	66	Unconfirmed-REQ i-Am device,1448
5	10.0.0.213	10.0.0.255	BACnet-APDU	66	Unconfirmed-REQ i-Am device,235213
6	10.0.0.212	10.0.0.255	BACnet-APDU	66	Unconfirmed-REQ i-Am device,245212
7	10.0.0.213	10.0.0.255	BACnet-APDU	70	Unconfirmed-REQ i-Am device,76001
8	10.0.0.213	10.0.0.255	BACnet-APDU	70	Unconfirmed-REQ i-Am device,76002
9	10.0.0.213	10.0.0.255	BACnet-APDU	70	Unconfirmed-REQ i-Am device,76003
10	10.0.0.213	10.0.0.255	BACnet-APDU	70	Unconfirmed-REQ i-Am device,76004
11	10.0.0.213	10.0.0.255	BACnet-APDU	70	Unconfirmed-REQ i-Am device,76005
12	10.0.0.213	10.0.0.255	BACnet-APDU	70	Unconfirmed-REQ i-Am device,76006
13	10.0.0.144	10.0.0.235	BACnet-APDU	61	Confirmed-REQ readProperty[1] device,2749235 object-list
14	10.0.0.235	10.0.0.144	BACnet-APDU	64	Complex-ACK readProperty[1] device,2749235 object-list
15	10.0.0.144	10.0.0.235	BACnet-APDU	59	Confirmed-REQ readProperty[2] device,2749235 object-name
16	10.0.0.235	10.0.0.144	BACnet-APDU	89	Complex-ACK readProperty[2] device,2749235 object-name

The packet details pane for Frame 13 shows the following structure:

- Ethernet II, Src: 3Com_35:1a:89 (00:04:76:35:1a:89), Dst: Contempo_00:4e:cb (00:50:db:00:4e:cb)
- Internet Protocol Version 4, Src: 10.0.0.144 (10.0.0.144), Dst: 10.0.0.235 (10.0.0.235)
- User Datagram Protocol, Src Port: bacnet (47808), Dst Port: bacnet (47808)
- BACnet Virtual Link Control
 - Type: BACnet/IP (Annex J) (0x81)
 - Function: Original-Unicast-NPDU (0x0a)
 - BVLC-Length: 4 of 19 bytes BACnet packet length
- Building Automation and Control Network NPDU
- Building Automation and Control Network APDU
 - 0000 = APDU Type: Confirmed-REQ (0)
 - 0000 = PDU Flags: 0x00
 - .000 = Max Response Segments accepted: Unspecified (0)
 - 0011 = Size of Maximum APDU accepted: Up to 480 octets (fits in an ARCNET frame) (3)
 - Invoke ID: 1
 - Service Choice: readProperty (12)
 - ObjectIdentifier: device, 2749235
 - Property Identifier: object-list (76)
 - property Array Index (Unsigned) 0

The packet bytes pane shows the raw hex and ASCII data for the selected packet:

```

0000 00 50 db 00 4e cb 00 04 76 35 1a 89 08 00 45 00  .P..N...v5....E.
0010 00 2f 06 cb 00 00 80 11 00 00 0a 00 00 90 0a 00  /.....
0020 00 eb ba c0 ba c0 00 1b 3c 54 81 0a 00 13 01 04  <T.....
0030 00 03 01 0c 0c 02 29 f3 33 19 4c 29 00          .....).3.L).
    
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